DECISION TREE

SONETIMES DECISIONS CAN BE TAKEN IN STAGES; FOR EXAMPLE, TODAY YOU MAY DO SONETHING AND DEPENDING ON THE RESPONSE DO SONETHING ELSE TOMORROW. THAT IS, THE DECISION IS MULTI-STAGE.

IN THESE CASES A DECISION TREE IS USED.

CONSIDER THE FOLLOWING PROBLEM A MULTIPLEX DEVELOPER IS FACING:

ATTHIS POINT IN TIME EITHER A BIG MULTIPLEX (NITH 5 SCREENS, 30,000 SQFT. OF SHOPPING, AREA, ETC.)

OR A SMALL ONE (WITH 2 SCREENS, ETC.) CAN BE BUILT.

IF ONE BUILDS ASMALL ONE NOW, ONE CAN EXPAND IT AFTER TWO YEARS DEPENDING ON THE DEMAND.

THE PLANNING, HORIZON IS TAKEN AS TEN YEARS.

THE PROBABILITY THAT DEMAND WILL BE HIGH IS 0.75.

THE OTHER REQUIRED INFORMATION ARE:

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COST OF BIG MP = 5 × 10<sup>†</sup>

PROFIT (GNEN H.O. + BMP) = 1×10<sup>†</sup>

PROFIT (GNEN H.O. + BMP) = 3×10<sup>6</sup>

(" LO + BMP) = 2×10<sup>6</sup>

(" LO + SMP) = 2×10<sup>6</sup>

(" HD + SMP) = 2·5×10<sup>6</sup>

(" HD + SMP+ EXP.) = 9×10<sup>6</sup>

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" HD + SMP+ EXP+ LD) = 2×10<sup>6</sup>

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" COST OF EXPANSION = 4.2×10<sup>†</sup>
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USING TO DENOTE A DECISION PT. AND A O TO DENOTE A NODE AT WHICH BRANCHING IS A CHANCE EVENT THE FOLLOWING DECISION TREE IS DRAWN.