

# Limulator 2.0: A simulator for LiDAR Education

Bharat Lohani, R K Mishra and Susham Biswas Geoinformatics LAB, Department of Civil Engineering Indian Institute of Technology Kanpur Kanpur, INDIA



# LiDAR technology

- LiDAR technology is important due to its application in several problem solving
- Need to train students and professionals on LiDAR sensors, data, processes and applications
- LiDAR research needs a variety of LiDAR data with accurate ground truth



Theoretical background in LiDAR

- Understanding sensor functioning
  - Need a system which can show how different sensors work
    - Actual sensor availability is a problem due to cost



- Understanding LiDAR data
  - Need lots of LiDAR data for different kinds of terrain and with different parameters
    - A few data are available but without ground truth
    - Data may not be available with desired parameter
    - Data are costly



- Understanding errors in data
  - Need a system where errors can be introduced at will and their effect can be seen
    - Difficult as introducing error is not possible in sensors
    - The nature of error becomes known only after the flight
    - Experiments prove costly



- Understanding the effect of flight/sensor parameters on data
  - Need LiDAR data with different sensor/flight parameters
    - Not feasible due to requirement of repeated flights thus cost
    - Some of the parameters may even not be attainable in available sensors



- A comprehensive study requires full ground truth
  - Not possible for actual terrain
  - Involves cost in collecting ground truth



### Conclusion from above

 Need for a system for proper LiDAR education which can provide the flexibility of sensor operation and LiDAR data as desired

- However, there is no such system or data available
- Cost



# A solution!

# Limulator2.0

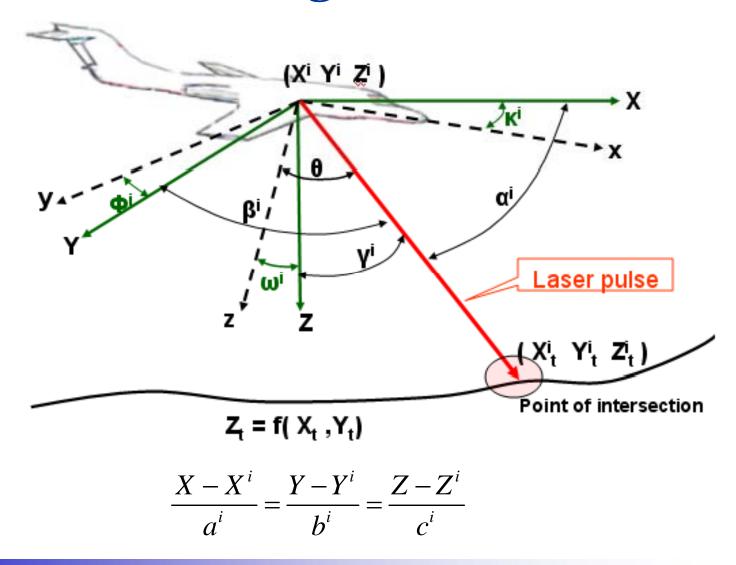


### Limulator 2.0

- Simulates LiDAR sensor
  - Generic
  - ALTM
  - ALS
- Uses mathematical models of ground, flight trajectory, sensor functioning
- Solves intersection of laser vector over a terrain to generate LiDAR data



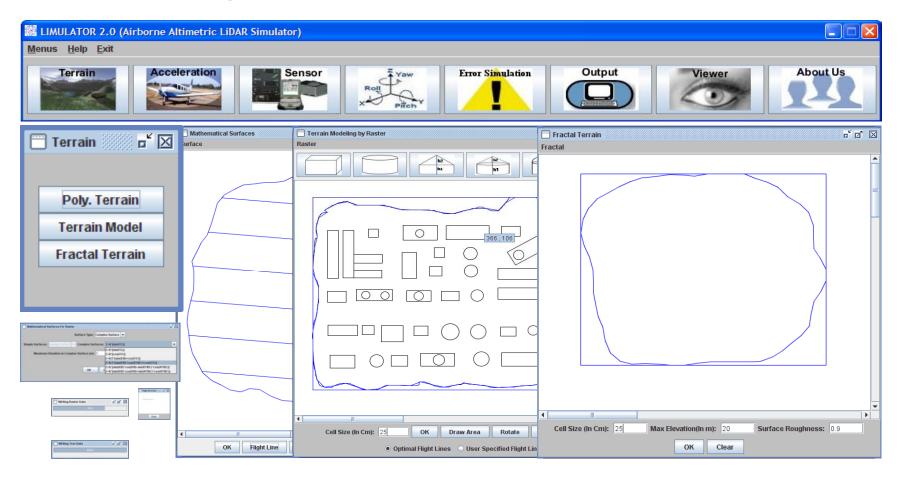
## Laser vector and ground intersection



# Glimpses of the GUI of Limulator 2.0

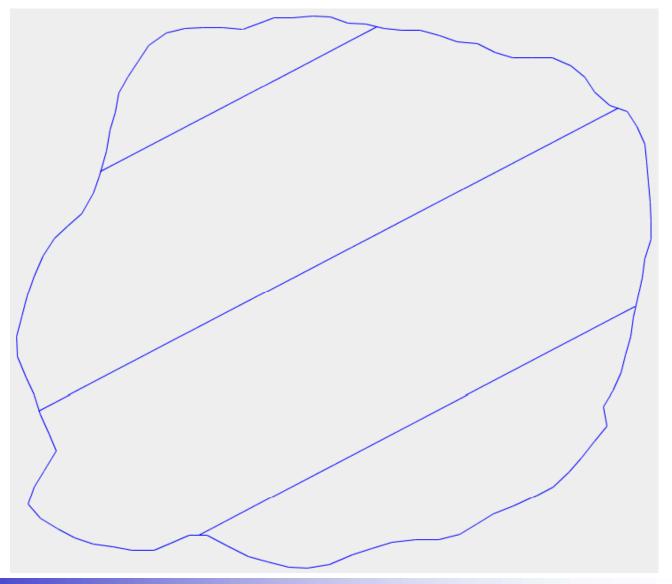


# Terrain generation





### System defined optimal flight lines



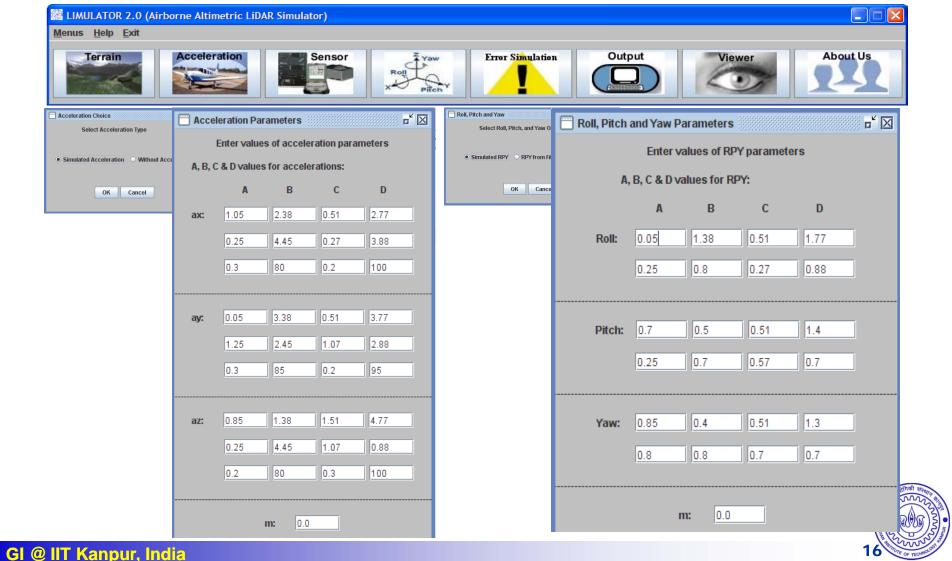


### **User chosen flight lines**

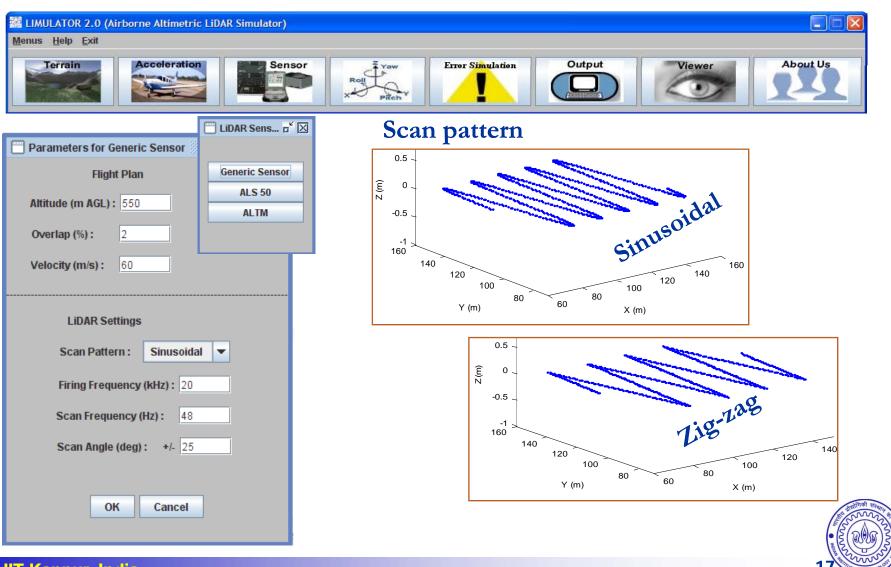




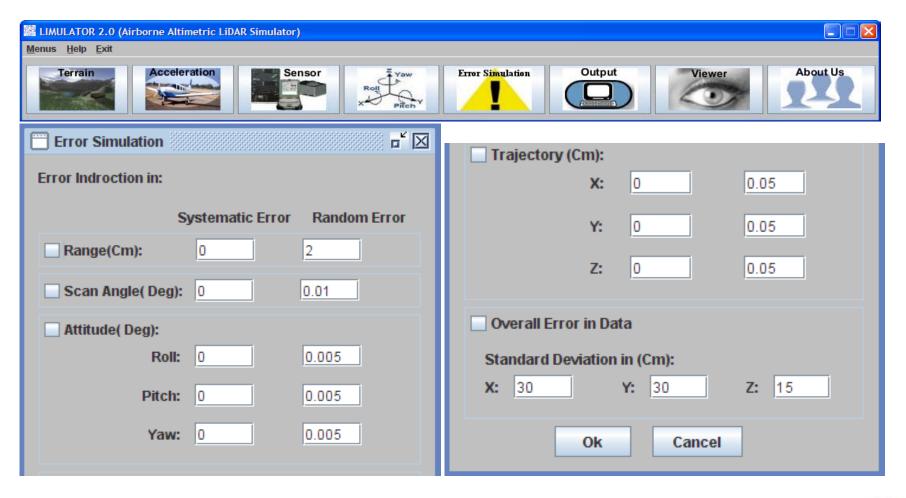
### Acceleration and Attitude



# Sensors: Generic, ALTM and ALS

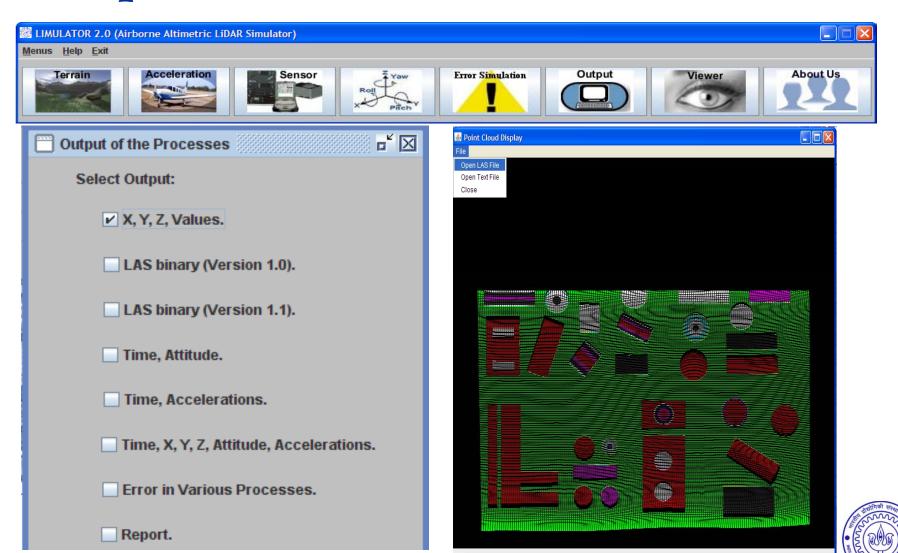


### Error introduction





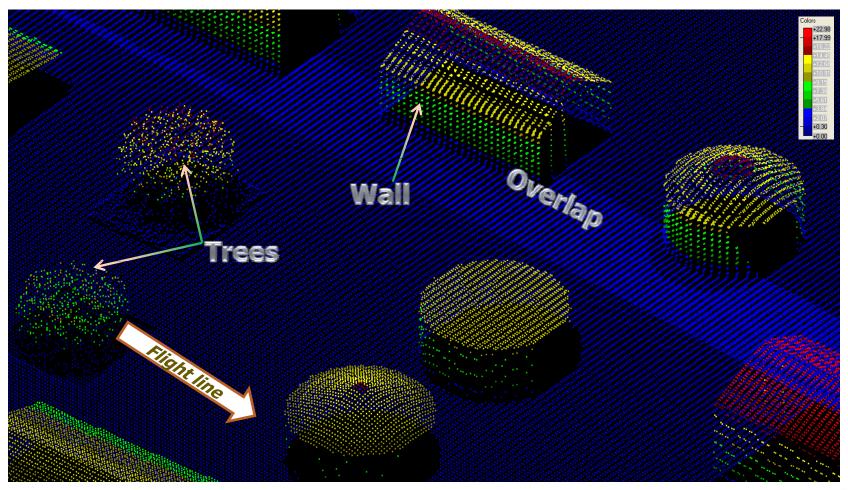
# Output and LiDAR data Viewer



# Results produced from Limulator 2.0

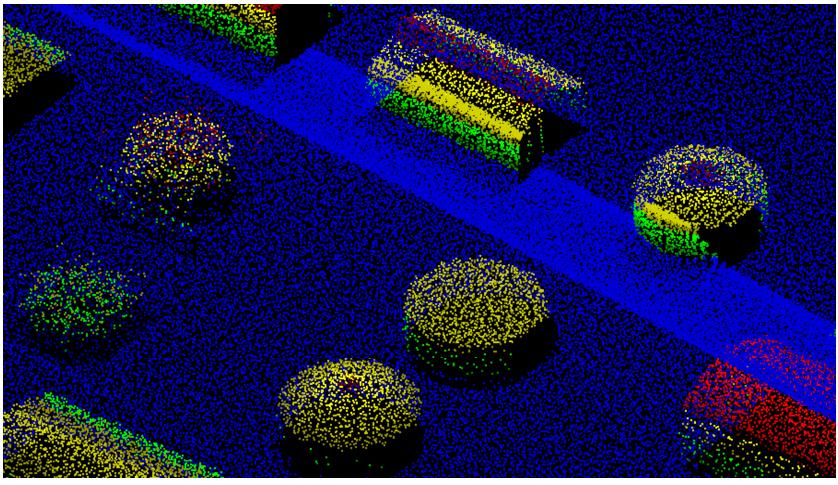


## LiDAR Data with no error

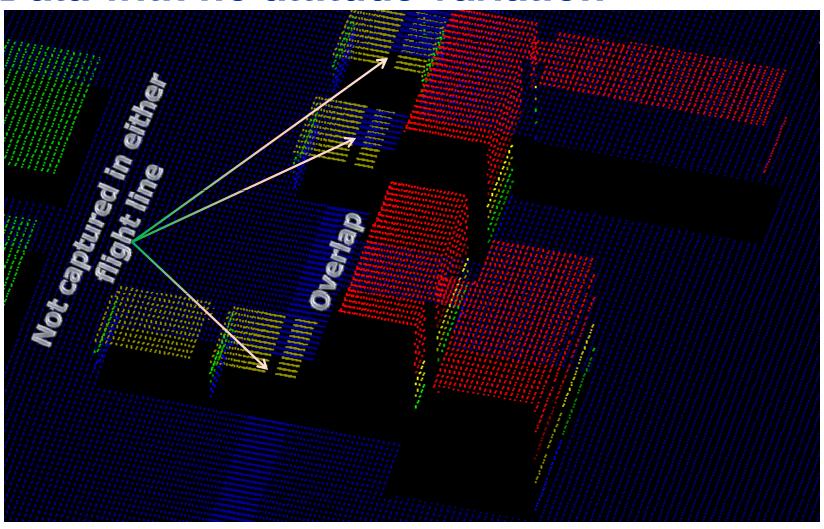




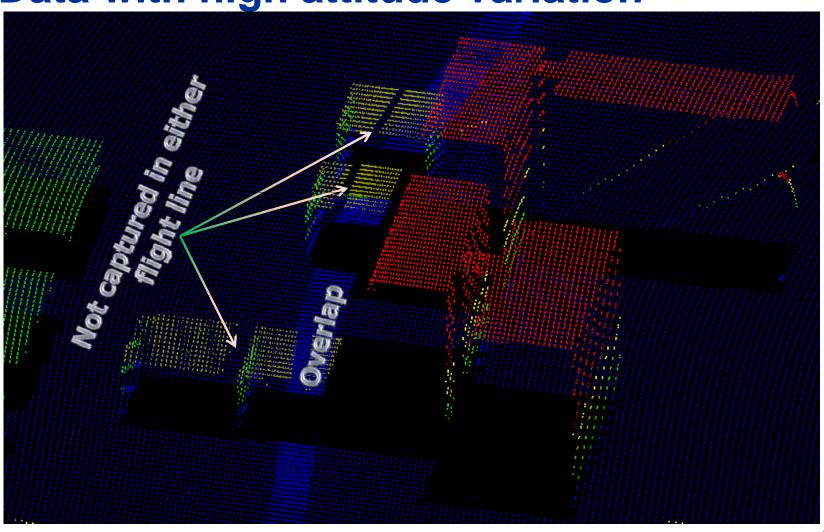
### LiDAR Data with error



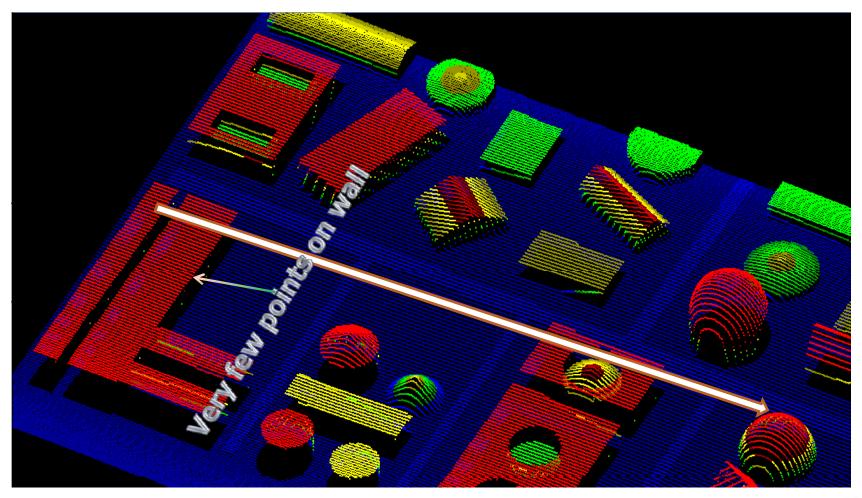
### Data with no attitude variation



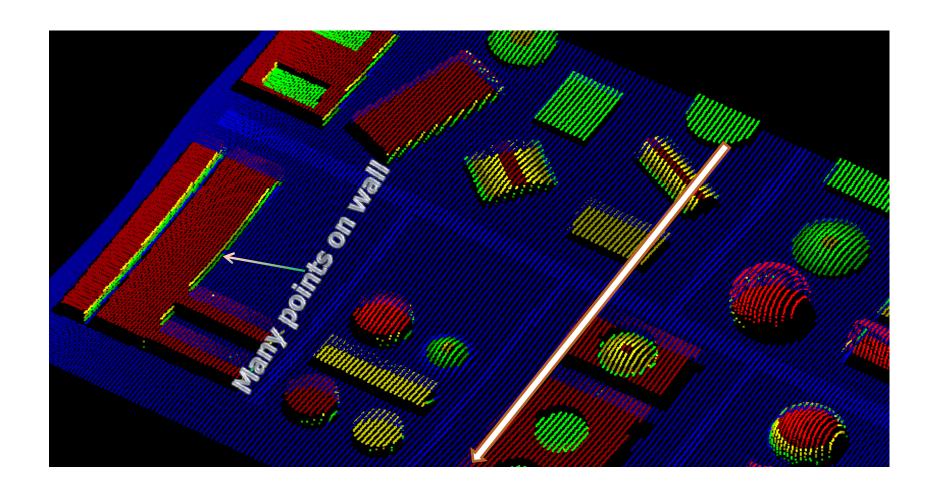
# Data with high attitude variation



# Effect of different flight direction



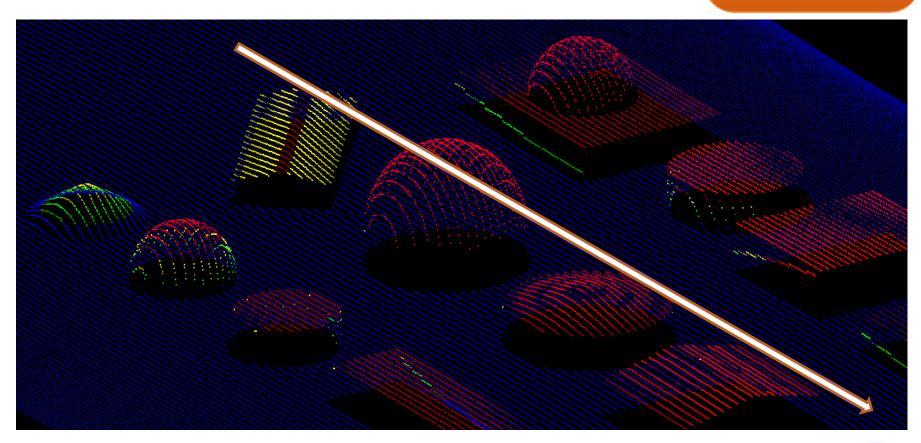






## **Effect of data density**

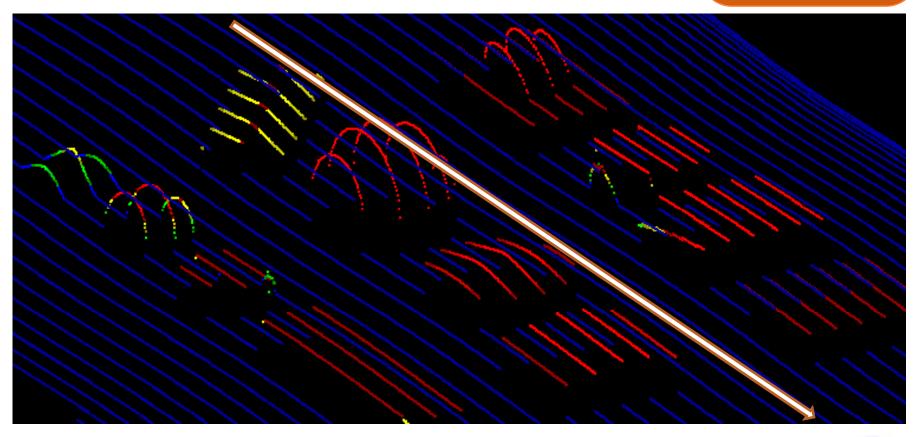
Altitude=400m Overlap=2% Velocity=60m/s Sensor-ALS-50 Firing frequency=20KHz Scan frequency=48Hz Scan angle=50°





#### LIMULATOR2.0: A simulator for LiDAR Education

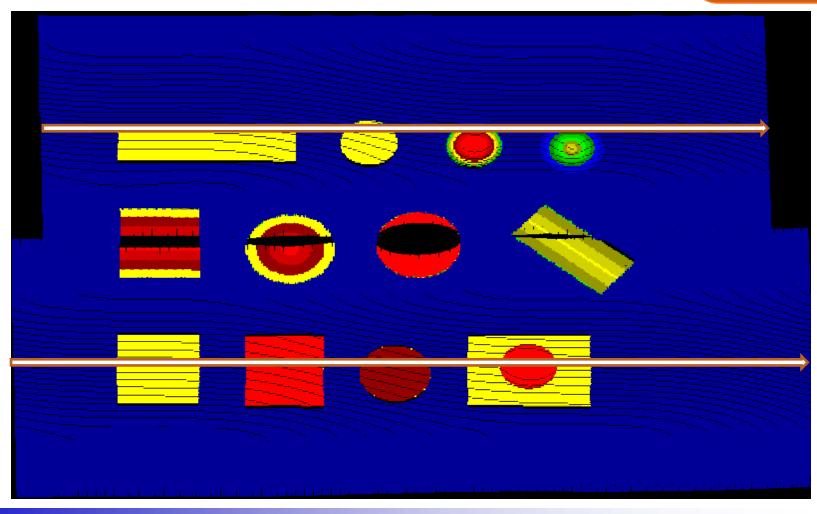
Altitude=400m Overlap=2% Velocity=60m/s Sensor-ALS-50 Firing frequency=5 KHz Scan frequency=48Hz Scan angle=50°





### Effect of different scan angle

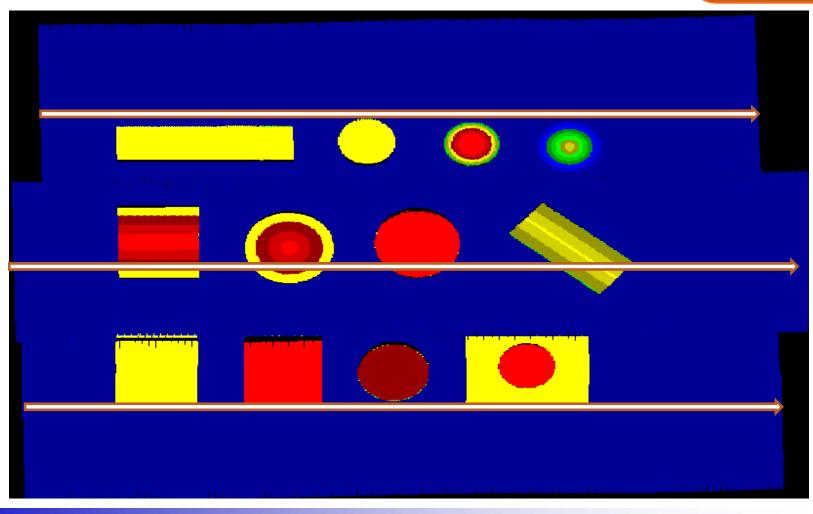
Altitude=200m Overlap=2% Velocity=60m/s Sensor-ALS-50 Firing frequency=5 KHz Scan frequency=48Hz Scan angle=50°





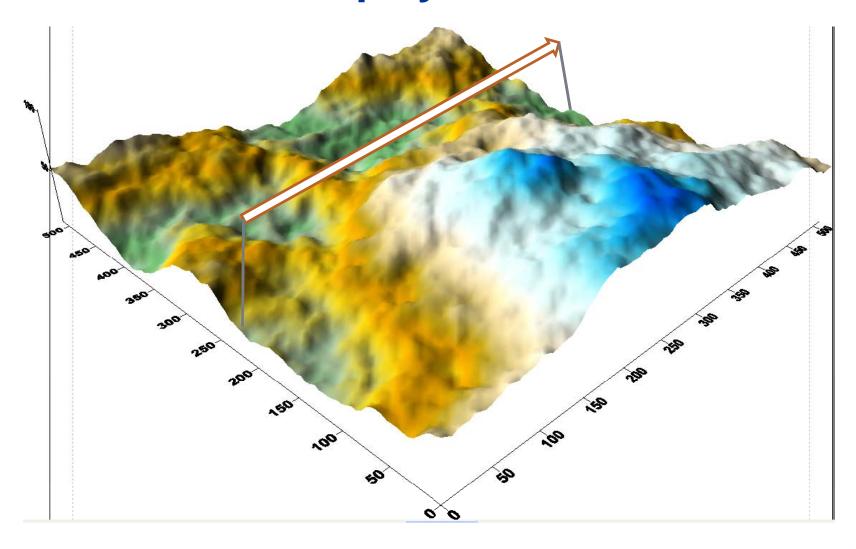
#### **LIMULATOR2.0:** A simulator for LiDAR Education

Altitude=200m Overlap=2% Velocity=60m/s Sensor-ALS-50 Firing frequency=5 KHz Scan frequency=48Hz Scan angle=32°



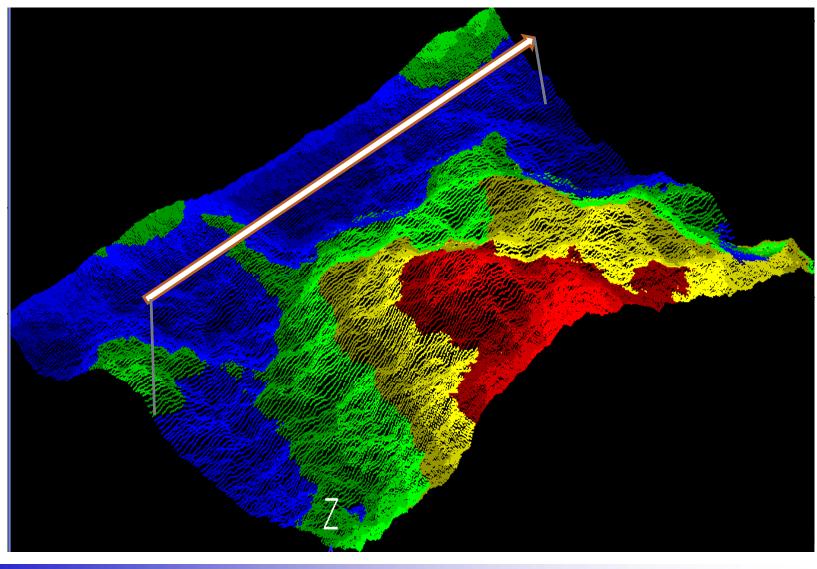


# Fractal data displayed in Surfer

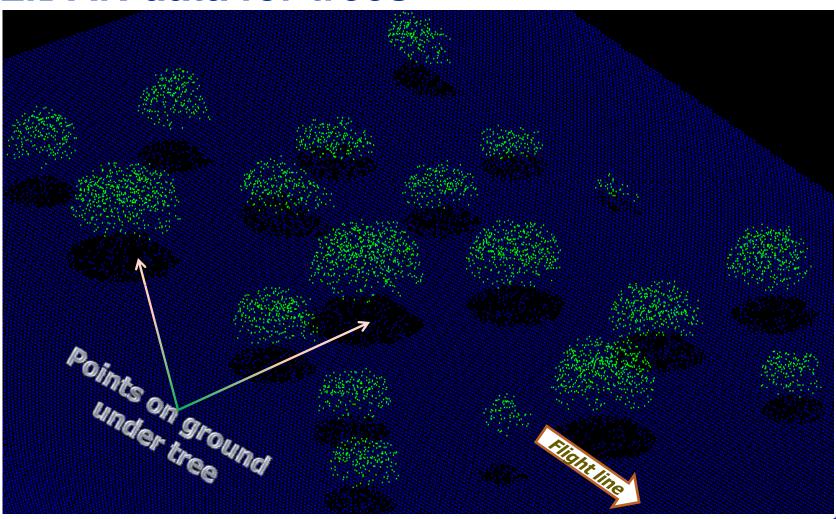




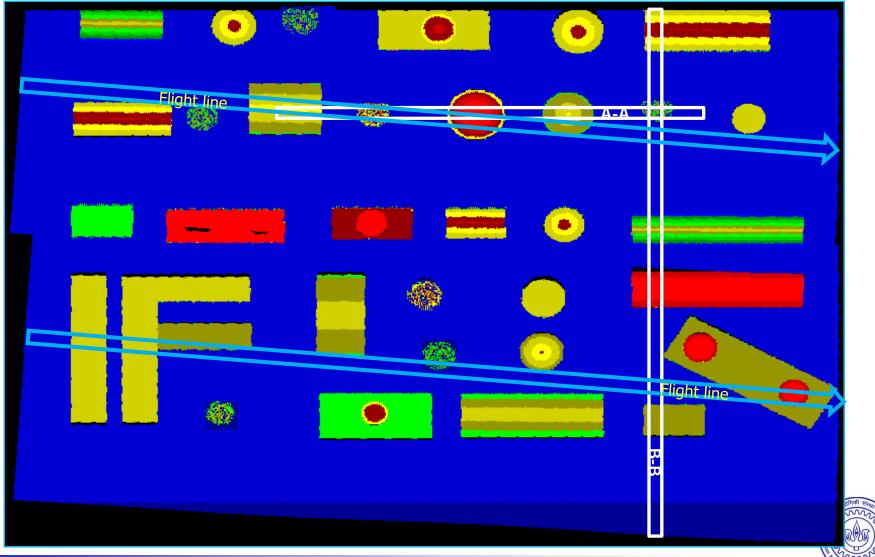
### LiDAR data for fractal surface



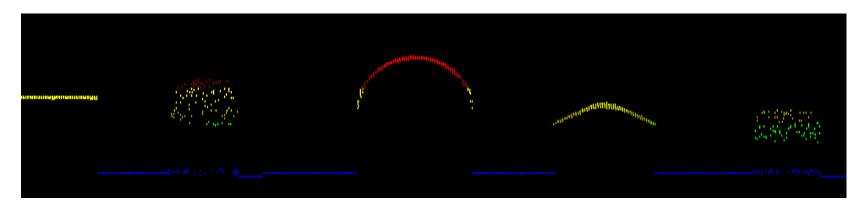
# **LiDAR** data for trees



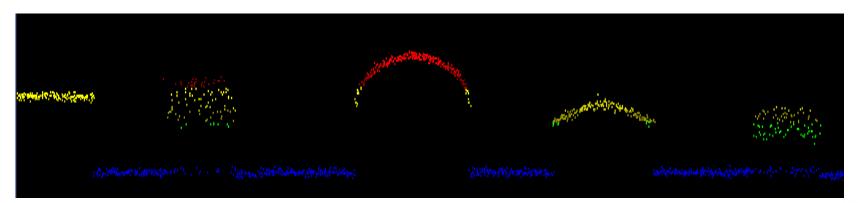
## LiDAR data plot in plan



### **Profile A-A with no error**

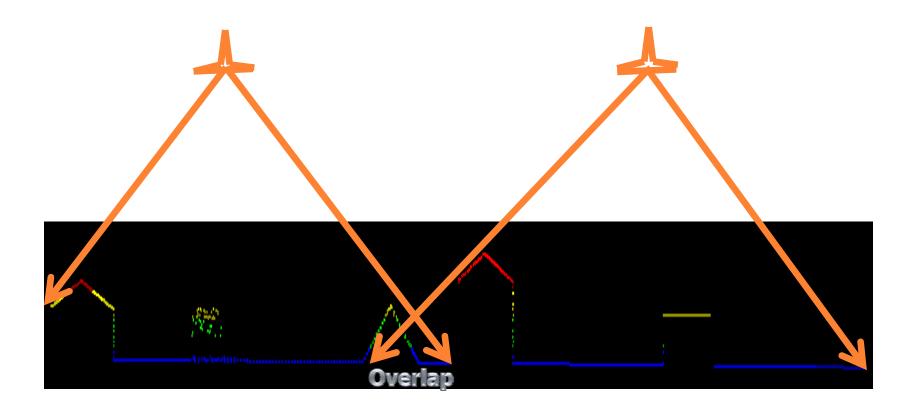


### **Profile B-B with error**





# Profile B-B w. r. t. flight lines





# Thank You !!

