

ESO 208A; ESO 218

Computational methods in engineering

Tutorial # 2

- 1) Employ the Newton-Raphson method to determine a real root of $f(x) = -x^2 + 1.8x + 2.5$ using initial guess of 5. Perform the computation until ϵ_a is less than 0.05%.
Attempt the above problem by fixed point iteration.
- 2) Use Muller's method to determine the real and complex roots of $f(x) = 2x^4 + 6x^2 + 8$.
- 3) Use Bairstow's method to determine the roots of $f(x) = x^4 - 2x^3 + 6x^2 - 2x + 5$.
- 4) Determine the roots of simultaneous nonlinear equations

$$y = -x^2 + x + 0.75$$

$$y + 5xy = x^2$$

Employ initial guesses of $x = y = 1.2$.