

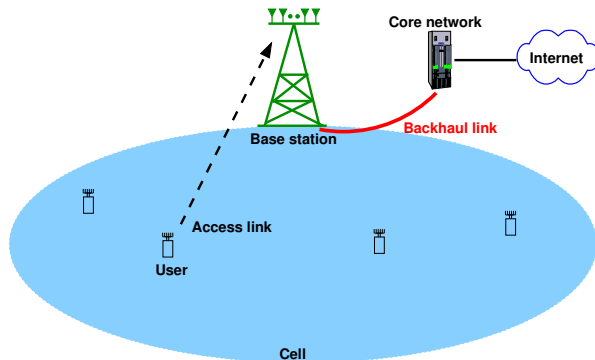
# Joint Transceiver Design for QoS-Constrained MIMO Two-Way Non-Regenerative Relaying

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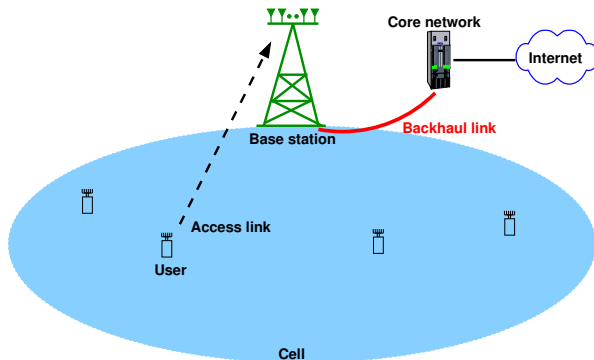
# Brief architecture of cellular systems



Three different nodes:

- ▶ **Users** who communicate via **base station** with wireless access links.
- ▶ **Core n/w** – e.g., billing; connected to base station with **wired backhaul** links.

# Brief architecture of cellular systems

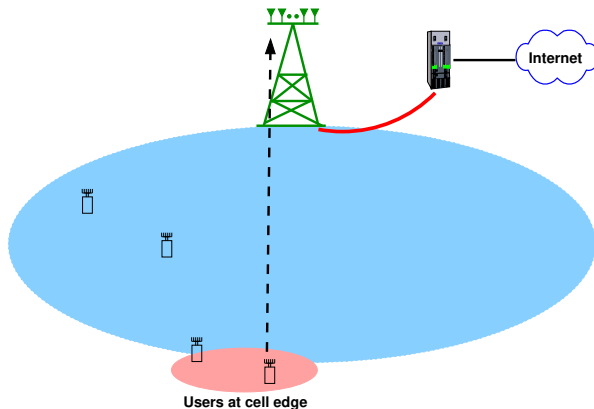


Three different nodes:

- ▶ **Users** who communicate via **base station** with wireless access links.
- ▶ **Core n/w** – e.g., billing; connected to base station with **wired backhaul** links.

Architecture works well if wireless access links are strong.

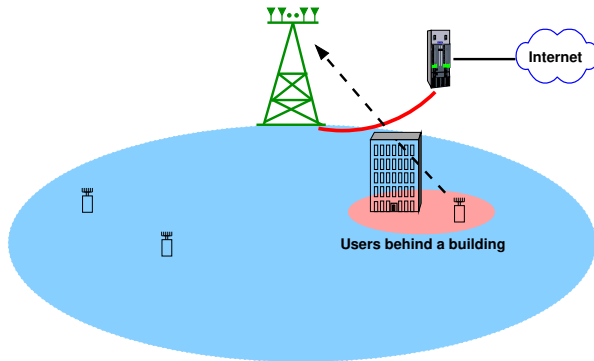
# Cellular scenarios with weak direct links



High attenuation **due to large distance** between base station and users.

- Scenario usually observed in rural areas with large cell sizes.

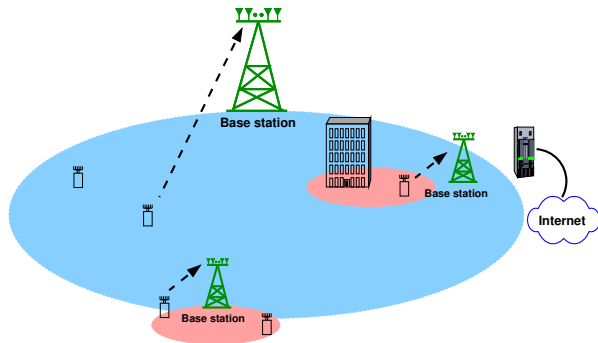
# Cellular scenarios with weak direct links



High attenuation **due to multiple walls** between base station and users.

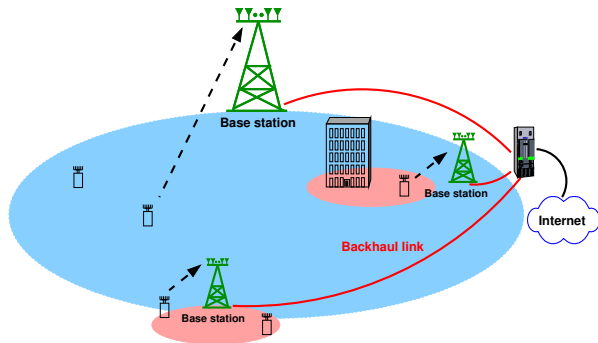
- Scenario usually observed in urban areas with high-rise apartments.

# Serve weak users with proximate base stations



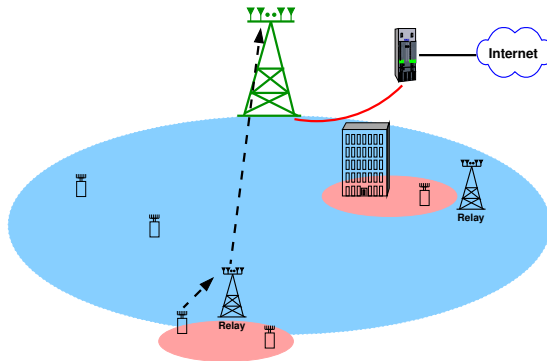
**Advantage:** Users will now observe strong signals from the base station.

# Serve weak users with proximate base stations



**Limitation:** Backhaul links make base station installation for few users costly.

# Serve weak users with relays



Relay is a base station with wireless backhaul – **cheaper than base station**.

Relay amplifies signal before retransmitting – improves signal strength.

Two different relaying protocols.



# Half-duplex one-way relaying

Half-duplex relays – cannot receive and transmit at same time on **same frequency**.

Time slot 1:



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Time slot 2:



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User needs **two orthogonal time slots** to send **one data packet** to base station.

- ▶ Twice the number of slots when user and base station communicate directly.

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# Half-duplex two-way relaying

Requires two orthogonal time slots to transmit two data units.

Assumes a user wants to **simultaneously exchange** data with base station.

Time slot 1:

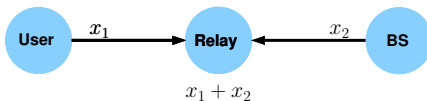


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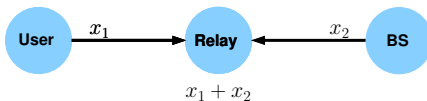


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Time slot 1:



Time slot 2:

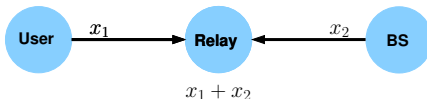


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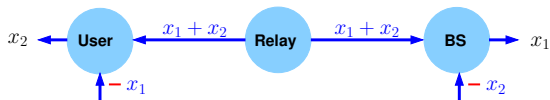
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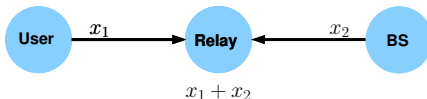


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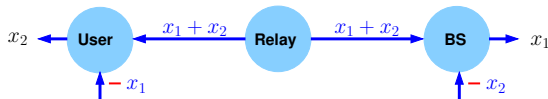
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Assume a user wants to **simultaneously exchange** data with base station.

Time slot 1:



Time slot 2:



[Rankov et. al, 2007]: Twice spectrally-efficient than one-way relaying.

# Basic assumption in two-way relaying

**Assumption:** user wants to **simultaneously exchange** data with base station.



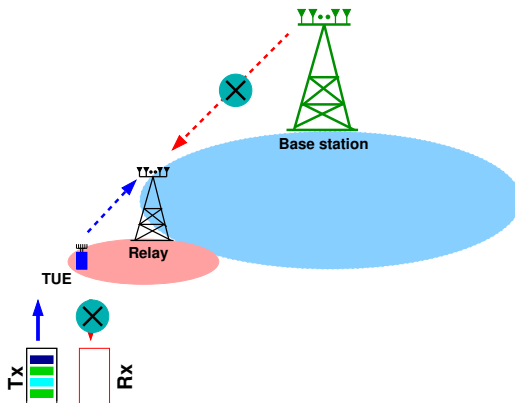
First time slot of two-way relaying

Strong assumption!



# Simultaneously send and receive data in cellular systems

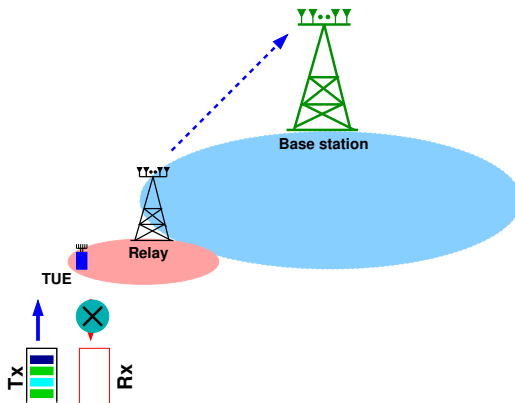
Usually does not happen. E.g., a user TUE uploading a video on facebook.



First time slot of two-way relaying

# Simultaneously send and receive data in cellular systems

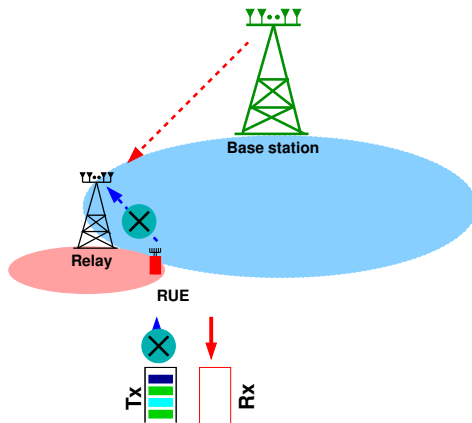
Two-way relaying reduces to one way relaying.



**Second** time slot of two-way relaying

# Simultaneously send and receive data in cellular systems

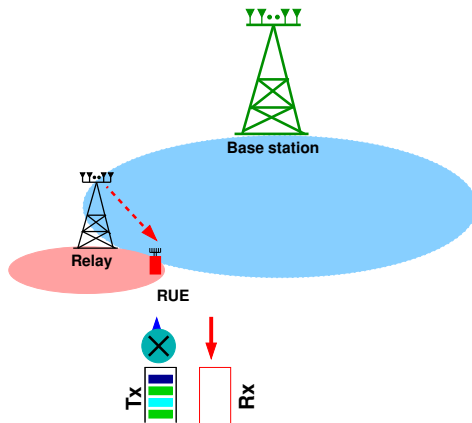
Another example: a **receive-only user RUE** watching a youtube video.



First time slot of two-way relaying

# Simultaneously send and receive data in cellular systems

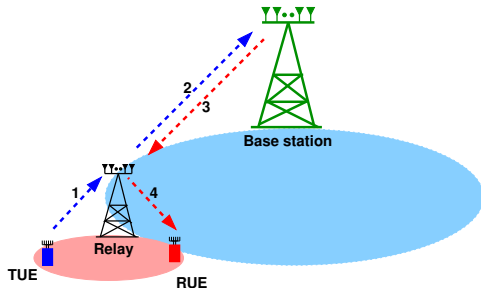
Two-way relaying again reduces to one-way relaying.



Second time slot of two-way relaying

# To summarize: two-way relaying for asymmetric traffic

Is equivalent to one-way relaying.

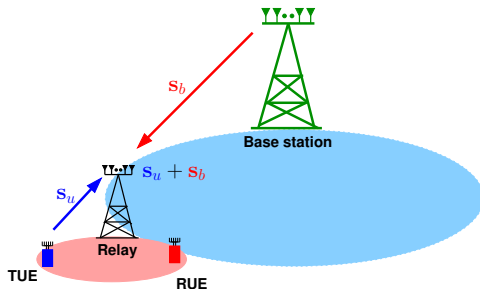


Requires four orthogonal time slots. **Two end-to-end non-interfering links.**



# Proposed asymmetric two-way relaying (1)

Protocol solves considered problem **using only two time slots.**

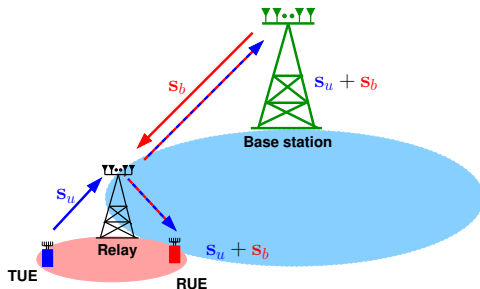


Time slot 1: Both base station and TUE transmit to relay.

Remember – links/data are color-coded.

## Proposed asymmetric two-way relaying (2)

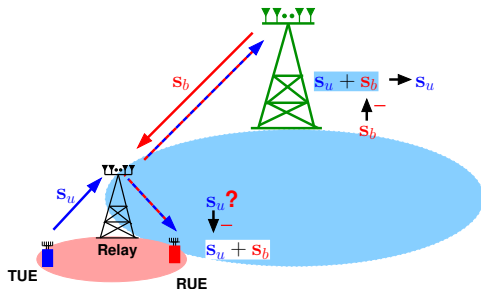
Protocol solves considered problem **using only two time slots.**



Time slot 2: Both base station and RUE receive the sum-signals.

## Proposed asymmetric two-way relaying (2)

Protocol solves considered problem **using only two time slots.**



Base station alone can cancel the interference while RUE cannot!

# Objective of the work

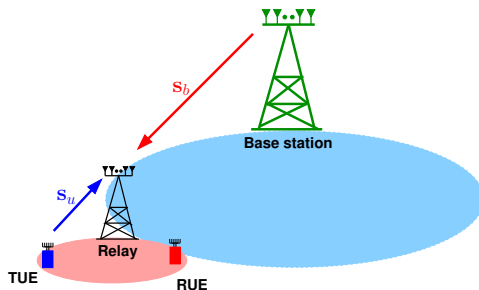
To establish two interference-free channels as in one-way relaying by **using only two time slots**.

- ▶ Performs better than one-way relaying due to reduced number of time slots.
- ▶ **Requires additional antennas at relay.**

Optimal power allocation to maximize the system sum rate.

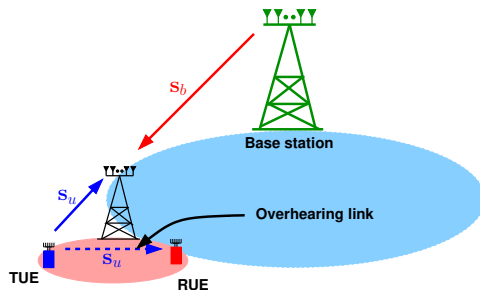
- ▶ Problem is **hard-to-solve non-convex signomial program**.

# State-of-the-art to cancel interference



[Carvalho 2013] assumes RUE overhears TUE in first time slot.

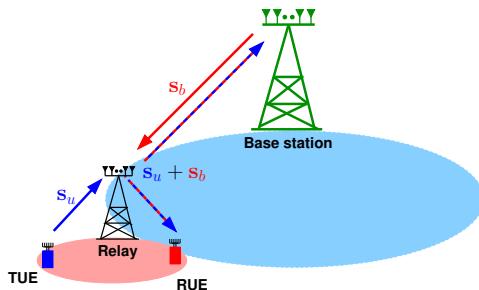
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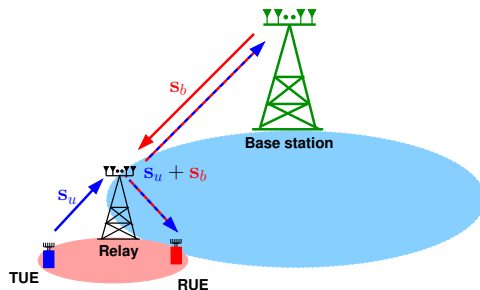


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- ▶ Time slot 1 rx signal:  $y_1 = S_u$
- ▶ Time slot 2 rx signal:  $y_2 = S_u + S_b$ .

[Sun 2013], [Paulraj 2014] – diversity-multiplexing tradeoff and sum rate.

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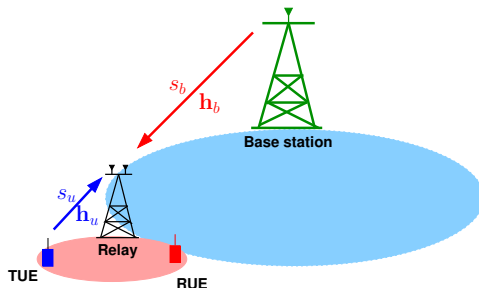
## Limitations of overhearing approach

- ▶ Practical – in a cellular system, two users do not overhear each other.
- ▶ Analytical – consider single-antenna nodes.
  - ★ Difficult to extend optimization techniques for MIMO systems.

## Our approach:

- ▶ Do not assume overhearing.
- ▶ Consider MIMO nodes.
  - ★ Geometric programming framework for sum rate optimization.

# System model and solution – first time slot

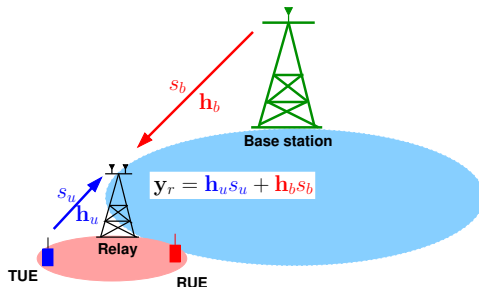


We limit discussion to single-antenna base station and users.

- Relay has two antennas; requires twice the number of TUE antennas.

Papers extend the work to multi-antenna base station and users.

# System model and solution – first time slot



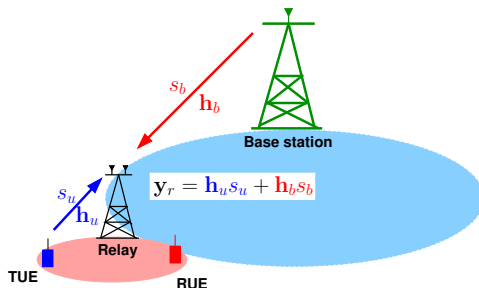
Relay receive signal:  $\mathbf{y}_r = \mathbf{h}_u s_u + \mathbf{h}_b s_b$ .

$$\Rightarrow \begin{bmatrix} y_{r1} \\ y_{r2} \end{bmatrix} = \underbrace{\begin{bmatrix} \mathbf{h}_u & \mathbf{h}_b \end{bmatrix}}_{\mathbf{H}} \begin{bmatrix} s_u \\ s_b \end{bmatrix}; \text{ two equations with two variables.}$$

Relay spatially separates  $s_u$  and  $s_b$  using receiver matrix  $\mathbf{H}^{-1}$ :

$$\Rightarrow \mathbf{H}^{-1} \mathbf{y}_r = \begin{bmatrix} s_u \\ s_b \end{bmatrix}.$$

# System model and solution – first time slot



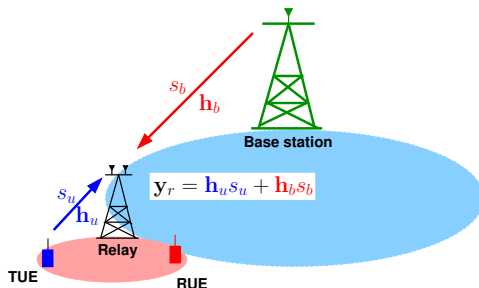
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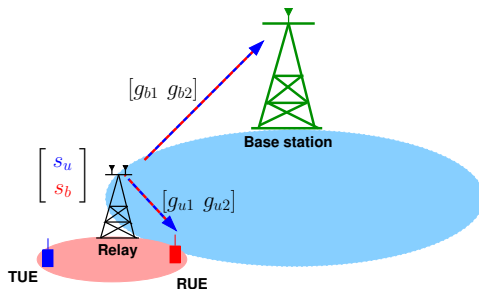
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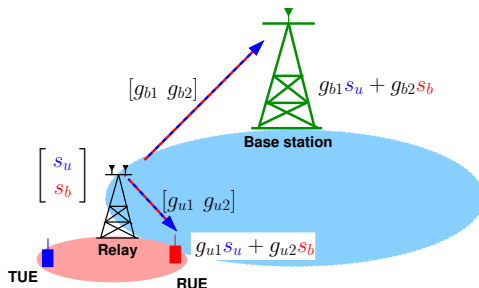
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## System model and solution – second time slot



Relay has to broadcast  $\begin{bmatrix} s_u \\ s_b \end{bmatrix}$  to RUE and BS in second time slot.

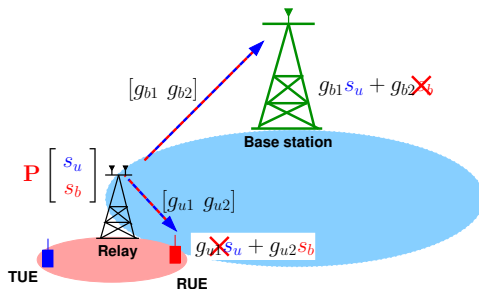
## System model and solution – second time slot



Relay has to broadcast  $\begin{bmatrix} s_u \\ s_b \end{bmatrix}$  to RUE and BS in second time slot.

RUE still experiences interference from  $s_u$ .

# System model and solution – second time slot



Before broadcasting, relay multiplies  $\begin{bmatrix} s_u \\ s_b \end{bmatrix}$  with  $\mathbf{P}$  to cancel  $s_u$  at RUE.

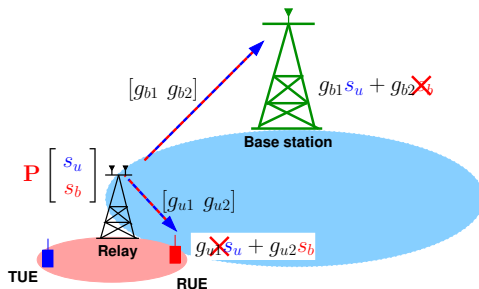
Signals received by RUE and base station

$$\begin{bmatrix} y_u \\ y_b \end{bmatrix} = \underbrace{\begin{bmatrix} g_{u1} & g_{u2} \\ g_{b1} & g_{b2} \end{bmatrix}}_{\mathbf{G}} \mathbf{P} \begin{bmatrix} s_u \\ s_b \end{bmatrix}; \text{ two equations with two variables.}$$

Set  $\mathbf{P} = \mathbf{G}^{-1} \mathbf{\Delta}$ ; where  $\mathbf{\Delta}$  is anti-diagonal power allocation matrix.



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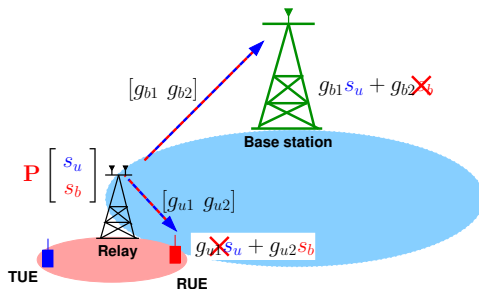
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RUE and BS receive signals become

$$\blacktriangleright \begin{bmatrix} y_u \\ y_b \end{bmatrix} = \mathbf{G}\mathbf{G}^{-1}\mathbf{\Delta} \begin{bmatrix} s_u \\ s_b \end{bmatrix} = \begin{bmatrix} 0 & \delta_u \\ \delta_b & 0 \end{bmatrix} \begin{bmatrix} s_u \\ s_b \end{bmatrix} = \begin{bmatrix} \delta_u s_b \\ \delta_b s_u \end{bmatrix}.$$

Sub-optimal approach as it cancels interference for base station also.

End-to-end input-output system

$$\blacktriangleright \begin{bmatrix} y_u \\ y_b \end{bmatrix} = \underbrace{\mathbf{G}\mathbf{G}^{-1}}_{\mathbf{P}_2} \underbrace{\mathbf{\Delta}\mathbf{H}^{-1}}_{\mathbf{P}_1} \mathbf{H} \begin{bmatrix} s_u \\ s_b \end{bmatrix}.$$

Design constructs  $\mathbf{P}_2$  and  $\mathbf{P}_1$  such that  $\mathbf{G}\mathbf{P}_2 = \mathbf{P}_1\mathbf{H} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ .

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# Approach to cancel interference for RUE alone

## Theorem

Design  $\mathbf{P}_2$  and  $\mathbf{P}_1$  such that  $\mathbf{G}\mathbf{P}_2 = \begin{bmatrix} \times & 0 \\ \times & \times \end{bmatrix}$  and  $\mathbf{P}_1\mathbf{H} = \begin{bmatrix} \times & \times \\ 0 & \times \end{bmatrix}$ .

Receive signals in second time slot

- ▶ RUE:  $y_u = ()\delta_u s_b$ .
- ▶ BS:  $y_b = ()\delta_b s_u + ()s_b$ .

$\mathbf{P}_1$  and  $\mathbf{P}_2$  are designed using LQ and QR decompositions of  $\mathbf{G}$  and  $\mathbf{H}$ .

SNR observed by RUE and BS:

$$\text{SNR}_i = \frac{a_i \delta_i^2}{\sigma_r^2 (b_i \delta_u^2 + c_i \delta_b^2) + \sigma^2}, \text{ where } a_i, b_i, c_i \geq 0.$$

► This fact will be used to prove convexity of optimization programs.

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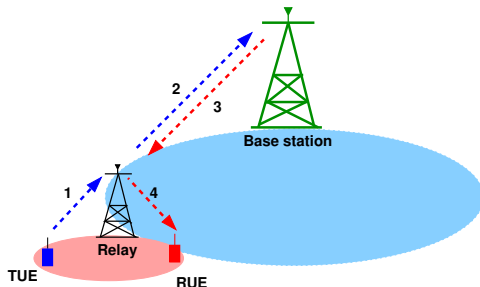
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- ▶ This fact will be used to prove convexity of optimization programs.

# Comparison with one-way relaying

Proposed protocol and one-way relaying establish **two interference-free channels**.

- ▶ Proposed protocol requires **only two time slots** and **two relay antennas**.
- ▶ In contrast, one-way relaying requires **four time slots** and **single relay antenna**.



# Optimal power allocation

Maximize system sum rate; cast as a geometric program.

Geometric program terminology

- ▶ A **monomial** is a function  $f : \mathbf{R}_{++}^n \rightarrow \mathbf{R}$  of the form

$$f(\mathbf{x}) = cx_1^{a_1} x_2^{a_2} \cdots x_n^{a_n}, \text{ where } c > 0 \text{ and } a_j \in \mathbf{R}.$$

- ▶ A **posynomial** is a positive sum of monomials; **not closed under division**.
- ▶ Objective in a geometric program is a posynomial.
- ▶ Inequality constraints are upper-bounded posynomials.



# Sum rate maximization

$$\begin{aligned} \text{Max.}_{\delta \succeq 0} \quad & \log\{1 + \text{SNR}_u(\delta)\} + \log\{1 + \text{SNR}_b(\delta)\} \\ \text{subject to} \quad & P_{\text{relay}}(\delta) \leq p_r \end{aligned}$$

$P_{\text{relay}}(\delta)$  is a posynomial [Budhiraja 2014] while objective isn't. We show why.

Recall  $\text{SNR}_i = \frac{a_i \delta_i^2}{\sigma_r^2 (b_i \delta_u^2 + c_i \delta_b^2) + \sigma^2}$ ; where  $a_i, b_i, c_i \geq 0$ .

- ▶  $\{1 + \text{SNR}_i(\delta)\}$  is a ratio of two posynomials due to term 1.
- ▶ Sum rate maximization is a non-convex signomial program.
- ▶ Note that  $\text{ISNR}_i = 1/\text{SNR}_i$  is a posynomial.

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- ▶ Note that  $\text{ISNR}_i = 1/\text{SNR}_i$  is a posynomial.

# Sum rate maximization

$$\begin{aligned} \text{Max.}_{\delta \succeq 0} \quad & \log\{1 + \text{SNR}_u(\delta)\} + \log\{1 + \text{SNR}_b(\delta)\} \\ \text{subject to} \quad & P_{\text{relay}}(\delta) \leq p_r \end{aligned}$$

$P_{\text{relay}}(\delta)$  is a posynomial [Budhiraja 2014] while objective isn't. We show why.

Recall  $\text{SNR}_i = \frac{a_i \delta_i^2}{\sigma_r^2 (b_i \delta_u^2 + c_i \delta_b^2) + \sigma^2}$ ; where  $a_i, b_i, c_i \geq 0$ .

- ▶  $\{1 + \text{SNR}_i(\delta)\}$  is a ratio of two posynomials due to term 1.
- ▶ Sum rate maximization is a non-convex **signomial** program.
- ▶ Note that  $\text{ISNR}_i = 1/\text{SNR}_i$  is a posynomial.

# Sum rate maximization at high SNR

Use high SNR approximation:  $\log(1 + \text{SNR}) \simeq \log(\text{SNR})$ .

- ▶  $R_{\text{sum}}^{\text{approx}} \simeq \frac{1}{2} \log\{\text{SNR}_u(\delta) \cdot \text{SNR}_b(\delta)\} = -\log\{\text{ISNR}_u(\delta) \cdot \text{ISNR}_b(\delta)\}.$
- ▶ Note that  $\text{ISNR}_u(\delta) \cdot \text{ISNR}_b(\delta)$  is a posynomial.

Sum rate can now be maximized as a geometric program:

$$\begin{array}{ll} \underset{\delta \succeq 0}{\text{Min.}} & \text{ISNR}_u(\delta) \cdot \text{ISNR}_b(\delta) \\ \text{subject to} & P_{\text{relay}}(\delta) \leq p_r. \end{array}$$

At low SNR, sum rate is maximized using successive convex approximation.

# Sum rate maximization at high SNR

Use high SNR approximation:  $\log(1 + \text{SNR}) \simeq \log(\text{SNR})$ .

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- ▶ Note that  $\text{ISNR}_u(\delta) \cdot \text{ISNR}_b(\delta)$  is a posynomial.

Sum rate can now be maximized as a geometric program:

$$\begin{array}{ll} \text{Min.} & \text{ISNR}_u(\delta) \cdot \text{ISNR}_b(\delta) \\ \delta \succeq 0 & \\ \text{subject to} & P_{\text{relay}}(\delta) \leq p_r. \end{array}$$

At low SNR, sum rate is maximized using successive convex approximation.

# Sum rate maximization with user rate constraints

$$\begin{array}{ll}\text{Min.} & \text{ISNR}_u(\delta) \cdot \text{ISNR}_b(\delta) \\ \delta \succeq 0 & \\ \text{subject to} & P_{\text{relay}}(\delta) \leq p_r \\ & \log(1 + \text{SNR}_u(\delta)) \geq r_u \\ & \log(1 + \text{SNR}_b(\delta)) \geq r_b\end{array}$$

Cast as a geometric program by re-stating the rate constraints:

$$\begin{array}{ll}\text{Min.} & \text{ISNR}_u(\delta) \cdot \text{ISNR}_b(\delta) \\ \delta \succeq 0 & \\ \text{subject to} & P_{\text{relay}}(\delta) \leq p_r \\ & \text{ISNR}_u(\delta) \leq 2^{-r_u} - 1 \\ & \text{ISNR}_b(\delta) \leq 2^{-r_b} - 1\end{array}$$

Used to analyze the effect of rate constraints on sum rate.

# Sum rate maximization with user rate constraints

$$\begin{array}{ll}\text{Min.} & \text{ISNR}_u(\delta) \cdot \text{ISNR}_b(\delta) \\ \delta \succeq 0 & \\ \text{subject to} & P_{\text{relay}}(\delta) \leq p_r \\ & \log(1 + \text{SNR}_u(\delta)) \geq r_u \\ & \log(1 + \text{SNR}_b(\delta)) \geq r_b\end{array}$$

Cast as a geometric program by re-stating the rate constraints:

$$\begin{array}{ll}\text{Min.} & \text{ISNR}_u(\delta) \cdot \text{ISNR}_b(\delta) \\ \delta \succeq 0 & \\ \text{subject to} & P_{\text{relay}}(\delta) \leq p_r \\ & \text{ISNR}_u(\delta) \leq 2^{-r_u} - 1 \\ & \text{ISNR}_b(\delta) \leq 2^{-r_b} - 1\end{array}$$

Used to analyze the effect of rate constraints on sum rate.

# Relay power minimization with user rate constraints

$$\begin{array}{ll}\text{Min.} & P_{\text{relay}}(\delta) \\ \delta \succeq 0 & \\ \text{subject to} & P_{\text{relay}}(\delta) \leq p_r \\ & \log(1 + \text{SNR}_u(\delta)) \geq r_u \\ & \log(1 + \text{SNR}_b(\delta)) \geq r_b\end{array}$$

Cast as a geometric program by re-stating the rate constraints:

$$\begin{array}{ll}\text{Min.} & P_{\text{relay}}(\delta) \\ \delta \succeq 0 & \\ \text{subject to} & P_{\text{relay}}(\delta) \leq p_r \\ & \text{ISNR}_u(\delta) \leq 2^{-r_u} - 1 \\ & \text{ISNR}_b(\delta) \leq 2^{-r_b} - 1\end{array}$$

Decides relay transmit power to support user rates.



# Maximize rate of the user with minimum SNR (max-min)

$$\begin{array}{ll} \text{Max.} & \text{Min. } (\text{SNR}_u(\delta), \text{SNR}_b(\delta)) \\ \delta \succeq 0 & \\ \text{subject to} & P_{\text{relay}}(\delta) \leq p_r \end{array}$$

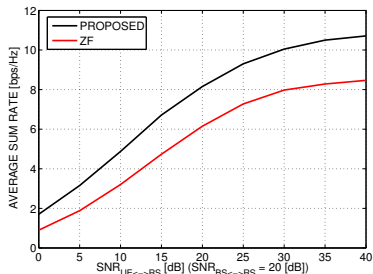
Cast as a geometric program by using **epigraph** form

$$\begin{array}{ll} \text{Min.} & 1/t \\ \delta, t & \\ \text{subject to} & t \cdot \text{ISNR}_u(\delta) \leq 1, \quad t \cdot \text{ISNR}_b(\delta) \leq 1 \\ & P_{\text{relay}}(\delta) \leq p_r \end{array}$$

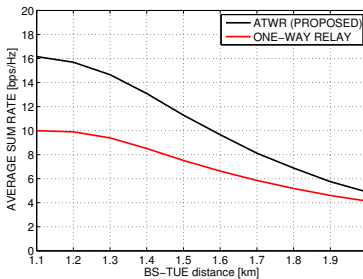
Enforces fairness among users.

Optimal power allocation for energy-efficient design, multi-user transmission.

# Sum rate comparison of proposed precoders/protocols



Precoder comparison.



Protocol comparison.

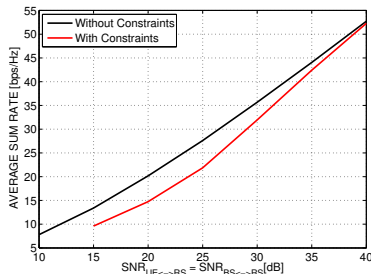
Assume 4 relay antennas and 2 antennas at the base station and users.

- ▶ Antenna configuration is same for all precoders and protocols.

Proposed precoder works better as it avoids matrix inversion.

- ▶ Both precoders have same computational complexity.

# Sum rate maximization with user rate constraints



Sum-rate with rate constraints.

Assume 8 relay antennas and 4 antennas at the base station and users.

Rate-constrained sum rate is inferior.

# Thank you

## References

- [1] **Rohit Budhiraja** and Ajit Chaturvedi “Common Transceiver Design for asymmetric and symmetric tw-way relaying”, IEEE Trans. Vehicular Tech., accepted Jan. 2017.
- [2] **Rohit Budhiraja** and Bhaskar Ramamurthi “Joint Precoder and Receiver Design for AF Non-Simultaneous Two-way MIMO Relaying”, IEEE Trans. Wireless Commun., Jun. 2015.