

## Lab Test 2

1. Create a folder (directory) **LABT2** in your home directory. Move to the directory **LABT2**.
2. Create a data file **vecu.dat** that contains the dimension of a vector in the first line followed by the vector components in the second line.
3. Create another data file **vecv.dat** that contains the dimension of another vector in the first line followed by the vector components in the second line.
4. Create a C program file **prog2.c** that implements the following: (Use of functions is optional)
  - (a) It reads the vector dimension from **vecu.dat** into an integer variable **m** and creates a dynamic 1-D array like variable **u** that can hold its components. Next it reads the **m** components of the vector into **u** and prints the vector using two decimal places in the terminal.
  - (b) It reads the vector dimension from **vecv.dat** into an integer variable **n** and creates a dynamic 1-D array like variable **v** that can hold its components. Next it reads the **n** components of the vector into **v** and prints the vector using two decimal places in the terminal.
  - (c) It creates a dynamic 2-D array like variable **T** that can hold the outer product of the vectors **u** and **v**. For example, if **m=4** and **n=3**, then the outer product of vectors **u** and **v** is a matrix of order **m×n**, given by

$$\mathbf{u} \otimes \mathbf{v} = \begin{bmatrix} u_0 \\ u_1 \\ u_2 \\ u_3 \end{bmatrix} \begin{bmatrix} v_0 & v_1 & v_2 \end{bmatrix} = \begin{bmatrix} u_0v_0 & u_0v_1 & u_0v_2 \\ u_1v_0 & u_1v_1 & u_1v_2 \\ u_2v_0 & u_2v_1 & u_2v_2 \\ u_3v_0 & u_3v_1 & u_3v_2 \end{bmatrix}$$

- (d) It performs the outer product and the components of the outer product are stored in **T**.
- (e) Finally, it prints the outer product (row-wise) using two decimal places in the terminal.

*Expected input:*

For vecu.dat

```
4
1.0 2.0 3.0 4.0
```

and vecv.dat

```
3
3.0 2.0 1.0
```

*Expected output:*

The vector u is: 1.00 2.00 3.00 4.00

The vector v is: 3.00 2.00 1.00

The outer product of u and v is:

```
3.00 2.00 1.00
6.00 4.00 2.00
9.00 6.00 3.00
12.00 8.00 4.00
```