

1. Let $a[0], a[1], \dots, a[n-1]$ are real numbers. The *recursive* C function
`float sum(float *a,int n)`
returns the sum $a[0] + a[1] + a[2] + \dots + a[n-1]$. Complete the details
of the above function. [3]

2. Study the following program and write down the output. [5]

```
#include <stdio.h>
void mystery(int);
int main( )
{int n=4;
mystery(n);
}
void mystery(int n)
{ if(n<=0)return;
if(n%2==0)mystery(n/2);
printf( "%d\n",n*n);
mystery(2*n-5);
}
```

3. Define a structure that can describe a point in 2D. A circle in 2D can be specified by its centre (a point) and radius. Define a structure that can describe a circle in 2D. Write a C function with prototype that does the following. It accepts a circle and a point as arguments. It returns 1 if the point lies inside the circle but returns 0 otherwise. [2+2+4]

4. Create a binary search tree with the character strings *roy*, *tiwari*, *shukla*, *sanki*, *meraj*, *das*, *bera*, *rao*. Generate the output of the postorder and preorder traversal. [4+2+2]

5. Write down the equivalent postfix expression [4]

$$(a + b * (c - d/a)) * (c + d)/(a - b * c)$$

6. Write a program which does the following. It reads integer n repeatedly until $n > 0$ is satisfied. It then calculates the number of integers between 1 and n that are divisible either by 3 or by 8 but not by both. [3]

7. Starting with initial guess x_0 , the Newton method for finding the root of $f(x) = 0$ uses the iteration

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}, \quad n = 0, 1, 2, \dots,$$

where f' denotes the derivative of f . Write a program using Newton method to calculate a root of the equation $x^2 - 2 = 0$. The program incorporates the following steps/functions. Use a function *fu* that accepts real number x and returns the value of $f(x)$ at x . Use a function *dfu* that accepts real number x and returns the value of $f'(x)$ at x . Read a real numbers x_0 . Use a function *newton* which accepts real arguments x_0, eps and integer argument *ITMAX* and returns the root of the equations. Here *eps* is 10^{-5} and *ITMAX* = 100. The function *newton* uses the iteration described above until $|x_{n+1} - x_n| < eps$ or $n > ITMAX$. If $|x_{n+1} - x_n| < eps$ then it returns x_n as root. If $n > ITMAX$, it prints an error message "Newton method does not converge in 100 iterations". [9]