

# Introduction to R Software

## Swayam Prabha

### Lecture 30

## Factors – Examples and Operations

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Slides can be downloaded from  
<http://home.iitk.ac.in/~shalab/sp>



## Factors

The `factor` function encodes the vector of discrete values into a factor.

Usage

```
factor(x = character(), levels, labels =  
levels, exclude = NA, ...)
```

**levels** : Determines the categories of the factor variable.

Default is the sorted list of all the distinct values of `x`.

**labels** : (Optional) Vector of values that will be the labels of the categories in the `levels` argument.

**exclude** : (Optional) It defines which levels will be classified as `NA` in any output using the factor variable.

## Factors

### Example:

Suppose we roll a dice seven times and observe the outcome in the vector `y`.

```
> y <- c(1, 4, 3, 5, 4, 2, 4)
```



Possible values of upper face of die are 1 to 6 and we store them in a vector `possible.dieface`

```
> possible.dieface <- c(1, 2, 3, 4, 5, 6)
```

Label the rolls by the words “one”, “two”, ..., “six” and put them in the vector `labels.diefaces`:

```
> labels.dieface <- c("one", "two", "three",  
"four", "five", "six")
```

# Factors

R Console

```
> y <- c(1, 4, 3, 5, 4, 2, 4)
> y
[1] 1 4 3 5 4 2 4
>
> possible.dieface <- c(1, 2, 3, 4, 5, 6)
> possible.dieface
[1] 1 2 3 4 5 6
>
> labels.dieface <- c("one", "two", "three", "four", "five", "six")
> labels.dieface
[1] "one" "two" "three" "four" "five" "six"
>
> facy <- factor(y, levels=possible.dieface, labels=labels.dieface)
> facy
[1] one four three five four two four
Levels: one two three four five six
```

# Factors

A vector can be turned into a factor with the command `as.factor`:

```
> x <- c(3, 4, 5, 6, 1, 2, 3, 3, 4, 4, 5, 6)
```

```
> x <- as.factor(x)
```

```
> x
```

```
[1] 3 4 5 6 1 2 3 3 4 4 5 6
```

```
Levels: 1 2 3 4 5 6
```

R Console

```
> x <- c(3, 4, 5, 6, 1, 2, 3, 3, 4, 4, 5, 6)
```

```
> x <- as.factor(x)
```

```
> x
```

```
[1] 3 4 5 6 1 2 3 3 4 4 5 6
```

```
Levels: 1 2 3 4 5 6
```

```
>
```

## Factors

### Example

```
> x <- factor( c("lemonade", "lemonade",  
"juice", "lemonade", "water") )
```

```
>x
```

```
[1] lemonade  lemonade  juice  lemonade  water
```

```
Levels: juice lemonade water
```

The single levels are ordered alphabetically:

```
juice --- lemonade --- water
```

# Factors

## Example

R Console

```
> x <- factor( c("lemonade", "lemonade", "juice", "lemonade", "water") )  
> x  
[1] lemonade lemonade juice    lemonade water  
Levels: juice lemonade water
```

## Factors

`class` function :

All objects in R have a class and function `class` reports it.

For simple vectors, this is just the mode, e.g. `"numeric"`,  
`"logical"`, `"character"`, `"list"`, `"matrix"`,  
`"array"`, `"factor"` and `"data.frame"`.

A special attribute class of the object is used to allow for an object-oriented style of programming in R.



## Factors

**class** function:

```
> class(9)
```

```
[1] "numeric"
```

```
> class("9")
```

```
[1] "character"
```

```
> class(print)
```

```
[1] "function"
```

```
> x=matrix(nrow=2, ncol=2, data=1:4)
```

```
> class(x)
```

```
[1] "matrix" "array"
```

# Factors

`class` function :

```
R Console
> class(9)
[1] "numeric"
>
> class("9")
[1] "character"
>
> class(print)
[1] "function"
>
> x=matrix(nrow=2, ncol=2, data=1:4)
> class(x)
[1] "matrix" "array"
> x
      [,1] [,2]
[1,]    1    3
[2,]    2    4
> |
```

## Factors

`unclass` function

For example if an object has class `"data.frame"`, it will be printed in a certain way, the `plot()` function will display it graphically in a certain way etc.

`unclass()` is used to temporarily remove the effects of class.

Use `help("unclass")` to get more information.

# Factors

Examples: `unclass` function

```
> class("9")  
[1] "character"
```

```
> unclass("9")  
[1] "9"
```

```
> class(9)  
[1] "numeric"
```

```
> unclass(9)  
[1] 9
```

```
R Console  
> class("9")  
[1] "character"  
> unclass("9")  
[1] "9"  
>  
> class(9)  
[1] "numeric"  
> unclass(9)  
[1] 9  
<
```

## Factors

Examples: `unclass` function

```
> colours = c("blue", "green", "red" )
```

```
> colours
```

```
[1] "blue" "green" "red"
```

```
> brands = c("A","A","B","B","B","B","C")
```

```
> brands
```

```
[1] "A" "A" "B" "B" "B" "B" "C"
```

```
> brands_fac = factor(brands)
```

```
> brands_fac
```

```
[1] A A B B B B C
```

```
Levels: A B C
```

## Factors

Examples: `unclass` function

```
> unclass(brands_fac)
```

```
[1] 1 1 2 2 2 2 3
```

```
attr(,"levels")
```

```
[1] "A" "B" "C"
```

```
> colours [unclass(brands_fac)]
```

```
[1] "blue" "blue" "green" "green" "green"
```

```
"green" "red"
```

# Factors

## Examples: `unclass` function

R Console

```
> colours = c("blue", "green", "red" )
> colours
[1] "blue" "green" "red"
>
> brands = c("A", "A", "B", "B", "B", "B", "C")
> brands
[1] "A" "A" "B" "B" "B" "B" "C"
>
> brands_fac = factor(brands)
> brands_fac
[1] A A B B B B C
Levels: A B C
>
> unclass(brands_fac)
[1] 1 1 2 2 2 2 3
attr(,"levels")
[1] "A" "B" "C"
>
> colours [unclass(brands_fac)]
[1] "blue" "blue" "green" "green" "green" "green" "red"
> |
```

## Factors

Examples: `unclass` function

The command `unclass` shows, an integer is assigned to every factor level:

```
> x <- factor( c( "lemonade", "lemonade",  
"juice", "lemonade", "water" ) )
```

```
> unclass(x)
```

```
[1] 2 2 1 2 3
```

```
attr(,"levels")
```

```
[1] "juice" "lemonade" "water"
```



# Factors

R Console

```
> x <- factor( c( "lemonade", "lemonade", "juice", "lemonade", "water" ) )  
>  
> unclass(x)  
[1] 2 2 1 2 3  
attr(,"levels")  
[1] "juice"      "lemonade" "water"  
>
```

## Factors

If a different assignment is desired, the parameter `levels` can be used:

```
> x <- factor( c("lemonade", "lemonade",  
"juice", "lemonade", "water"),  
levels=c("water", "juice", "lemonade") )
```

```
> x
```

```
[1] lemonade lemonade juice      lemonade water
```

```
Levels: water juice lemonade
```

## Factors

```
> unclass(x)
```

```
[1] 3 3 2 3 1
```

```
attr(,"levels")
```

```
[1] "water"      "juice"      "lemonade"
```

```
> levels(x)
```

```
[1] "water"      "juice"      "lemonade"
```

# Factors

R Console

```
> x <- factor( c("lemonade", "lemonade", "juice", "lemonade", "water"),  
+ levels=c("water", "juice", "lemonade") )  
>  
> x  
[1] lemonade lemonade juice      lemonade water  
Levels: water juice lemonade  
>  
> unclass(x)  
[1] 3 3 2 3 1  
attr(,"levels")  
[1] "water"      "juice"       "lemonade"  
>
```

R Console

```
> levels(x)  
[1] "water"      "juice"       "lemonade"  
>
```

## Factors

### Example for an ordered factor:

```
> income <- ordered(c("high", "high", "low",  
"medium", "medium"), levels=c("low", "medium",  
"high"))
```

```
> income  
[1] high    high    low     medium medium  
Levels: low < medium < high
```

```
> unclass(income)  
[1] 3 3 1 2 2  
attr(,"levels")  
[1] "low"      "medium"  "high"
```

# Factors

```
R Console
> income <- ordered(c("high", "high", "low", "medium", "medium"), levels=c("low", "medium", "high") )
>
> income
[1] high  high  low   medium medium
Levels: low < medium < high
>
> unclass(income)
[1] 3 3 1 2 2
attr(,"levels")
[1] "low"      "medium"   "high"
>
```