

1. Rewrite the following code without *switch* construct.

[7]

```
int i,s=0;
printf("Enter i:");
scanf("%d",&i);
switch(i%5){
    case 4:  s=i++;
    case 2:  i++;
            break;
    case 0:  s +=2*i;
            i++;
            break;
    default: s +=i;
}
printf("i=%d  s=%d\n",i,s);
```

Further, write down the output if input value of *i* is (a) 2, (b) 4 and (c) 5.

2. Rewrite the following code without *while*, *continue* and *goto* constructs.

[8]

```
int i,j,a=0;
printf("Enter i & j :");
scanf("%d%d",&i,&j);
while(i+2*j<10)
{
    if(i%3==0)
    {
        a +=j;
        i +=3;
        continue;
    }
    if(i%3==1)
    {
        a +=j%5;
        i +=2;
    }
    a +=j%5;
    j++;
}
printf("i=%d  j=%d  a=%d\n",i,j,a);
```

Further, write down the output if input values *i*, *j* are (a) 1, 1 (b) 3, 1 and (c) 2, 2.

3. Rewrite the following code without **for**, **break**, **continue**, and **goto** constructs. [7]

```
int i,j,a;
printf("Enter i & j :");
scanf("%d%d",&i,&j);
for(a=0; ;i*=2)
{
    if(i+j>=10)
        break;
    else if(i+j==5)
    {
        j++;
        continue;
    }
    else
        j++;
    a +=i*j%5;
}
printf("i=%d  j=%d  a=%d\n",i,j,a);
```

Further, write down the output if input values **i**, **j** are (a) 1, 2 and (b) 2, 1.

4. Consider the Taylor series for $\sin x$ which can be written as

$$\sin x = \sum_{k=1}^{\infty} t_k, \quad \text{where } t_k = (-1)^{k-1} \frac{x^{2k-1}}{(2k-1)!}.$$

Write a C program that reads (from keyboard) a real number x and a positive integer n . It then calculates and prints an approximate value of $\sin x$ by adding terms such that the last added term has power less than or equal to n . (For example, if $n = 4$, it adds terms upto power 3. But it adds terms upto power 7 if $n = 7$.) [9]

5. Write a C program that reads (from keyboard) a nonzero integer n . If $n = 0$, then it stops with an appropriate message. It calculates sum of n terms of the series $1 + 3 + 5 + 7 + \dots$ if $n > 0$. On the other, it calculates sum of $|n|$ terms of the series $-1 - 4 - 7 - 10 - \dots$ if $n < 0$. Finally, it prints out the sum. [9]

6. A triangle is valid if sum of its any two sides is greater than the third side. If three sides of a valid triangle are a , b and c , then its area is given by $\Delta = \sqrt{s(s-a)(s-b)(s-c)}$, where s is the semi-perimeter of the triangle. Write a C program that [10]

- (a) Accepts coordinates of two-dimensional points A, B and C and check whether ABC forms a valid triangle. If not, then it stops with an appropriate message.
- (b) It calculates and prints the area of the triangle.
- (c) It also checks whether it is a right-angled triangle and prints appropriate message.