

Labelled Markov Processes

Lecture 2: Probabilistic Transition Systems

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Outline

- 1 Introduction
- 2 Discrete probabilistic transition systems
- 3 Labelled Markov processes
- 4 Probabilistic bisimulation
- 5 Simulation

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- Discrete probabilistic transition system.
- Labelled Markov processes: probabilistic transition systems with continuous state spaces.
- Bisimulation for LMPs.
- Logical characterization.
- Simulation.

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- Logical characterization. [LICS98, Info and Comp 2002]
- Metric analogue of bisimulation. [CONCUR99, TCS2004]
- Approximation of LMPs. [LICS00, Info and Comp 2003]
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Labelled Transition System

- A set of states S ,
- a set of *labels* or *actions*, L or \mathcal{A} and
- a transition relation $\subseteq S \times \mathcal{A} \times S$, usually written

$$\rightarrow_a \subseteq S \times S.$$

The transitions could be indeterminate (nondeterministic).

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Markov Chains

- A *discrete-time* Markov chain is a finite set S (the state space) together with a transition probability function $T : S \times S \rightarrow [0, 1]$.
- A Markov chain is just a probabilistic automaton; if we add labels we get a PTS.
- The key property is that the transition probability from s to s' only depends on s and s' and not on the past history of how it got there. This is what allows the probabilistic data to be given as a single matrix T .

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Discrete probabilistic transition systems

- Just like a labelled transition system with probabilities associated with the transitions.



$$(S, L, \forall a \in L \ T_a : S \times S \rightarrow [0, 1])$$

- The model is *reactive*: All probabilistic data is *internal* - no probabilities associated with environment behaviour.

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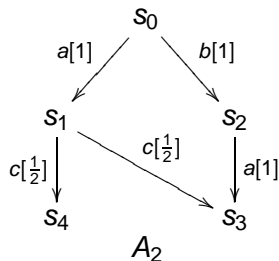
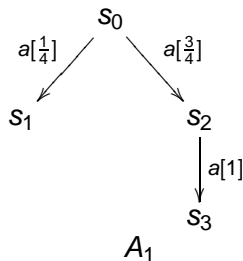
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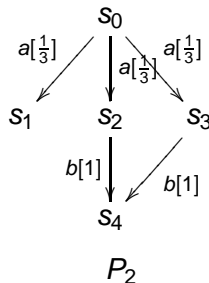
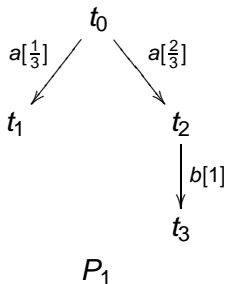
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Examples of PTSs



Bisimulation for PTS: Larsen and Skou

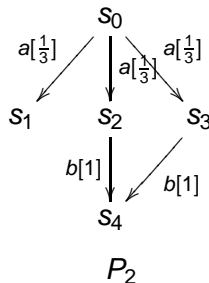
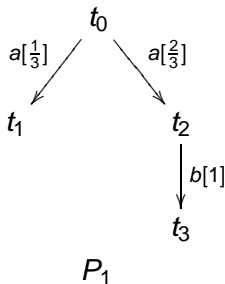
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- Yes, but we need to add the probabilities.

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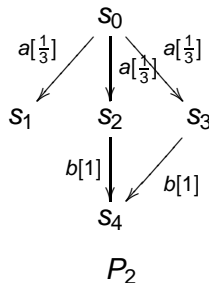
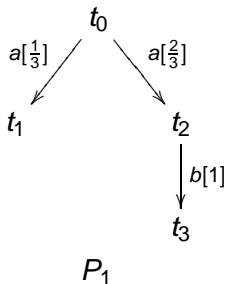
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The Official Definition

- Let $S = (S, L, T_a)$ be a PTS. An equivalence relation R on S is a **bisimulation** if whenever sRs' , with $s, s' \in S$, we have that for all $a \in \mathcal{A}$ and every R -equivalence class, A , $T_a(s, A) = T_a(s', A)$.
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What are labelled Markov processes?

- Labelled Markov processes are probabilistic versions of labelled transition systems. Labelled transition systems where the final state is governed by a probability distribution - no other indeterminacy.
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Motivation

Model and reason about systems with *continuous* state spaces or continuous time evolution or both.

- hybrid control systems; e.g. flight management systems.
- telecommunication systems with spatial variation; e.g. cell phones
- performance modelling,
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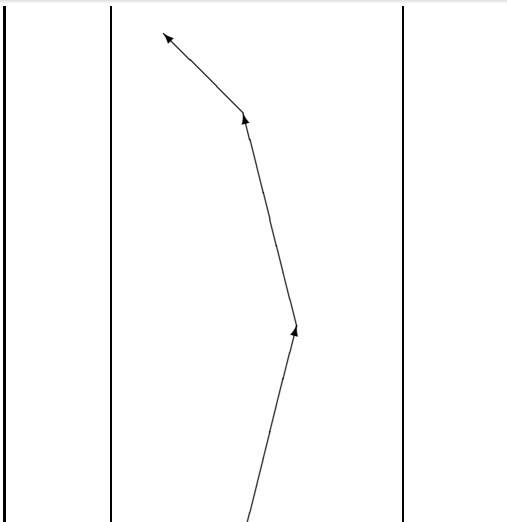
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An Example of a Continuous-State System



a - turn left

b - turn right

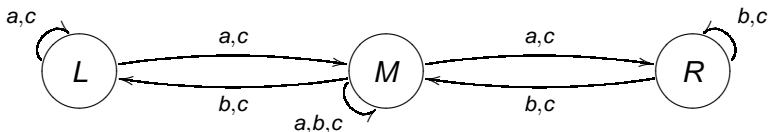
c - straight

Actions

a - turn left, b - turn right, c - keep on course

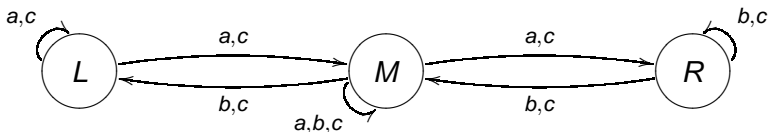
The actions move the craft sideways with some probability distributions on how far it moves. The craft may “drift” even with c . The action a (b) must be disabled when the craft is too near the left (right) boundary.

Schematic of Example



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Some remarks on the use of this model

- This is a toy model but exemplifies the issues.
- Can be used for reasoning - much better if we could have a finite-state version.
- Why not discretize right away and never worry about the continuous case? Because we lose the ability to *refine* the model later.
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The Need for Measure Theory

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Stochastic Kernels

- A *stochastic kernel* (Markov kernel) is a function $h : S \times \Sigma \rightarrow [0, 1]$ with (a) $h(s, \cdot) : \Sigma \rightarrow [0, 1]$ a (sub)probability measure and (b) $h(\cdot, A) : X \rightarrow [0, 1]$ a measurable function.
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Formal Definition of LMPs

- An LMP is a tuple $(S, \Sigma, L, \forall \alpha \in L. \tau_\alpha)$ where $\tau_\alpha : S \times \Sigma \rightarrow [0, 1]$ is a *transition probability* function such that
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- Let $\mathcal{S} = (S, i, \Sigma, \tau)$ be a labelled Markov process. An equivalence relation R on S is a **bisimulation** if whenever sRs' , with $s, s' \in S$, we have that for all $a \in \mathcal{A}$ and every R -closed measurable set $A \in \Sigma$, $\tau_a(s, A) = \tau_a(s', A)$.
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Logical Characterization



$$\mathcal{L} ::= \mathbf{T} \mid \phi_1 \wedge \phi_2 \mid \langle a \rangle_q \phi$$

- We say $s \models \langle a \rangle_q \phi$ iff

$$\exists A \in \Sigma. (\forall s' \in A. s' \models \phi) \wedge (\tau_a(s, A) > q).$$

- Two systems are bisimilar iff they obey the same formulas of \mathcal{L} . [DEP 1998 LICS, I and C 2002]

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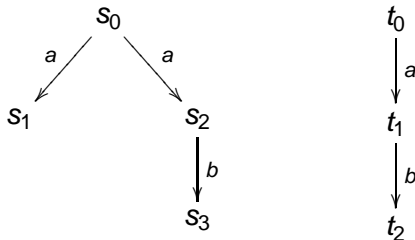
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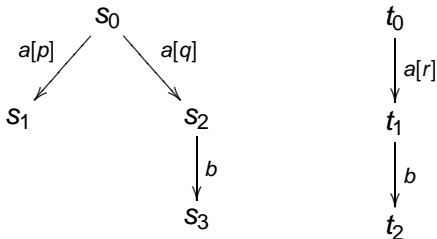
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That cannot be right?



Two processes that cannot be distinguished without negation.
The formula that distinguishes them is $\langle a \rangle (\neg \langle b \rangle \top)$.

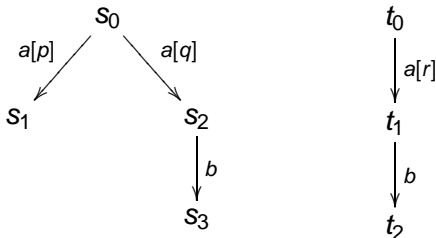
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We add probabilities to the transitions.

- If $p + q < r$ or $p + q > r$ we can easily distinguish them.
- If $p + q = r$ and $p > 0$ then $q < r$ so $\langle a \rangle_r \langle b \rangle_1 \top$ distinguishes them.

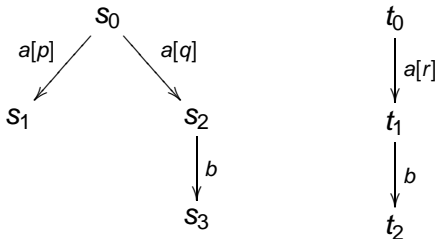
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Proof idea

- Show that the relation “ s and s' satisfy exactly the same formulas” is a bisimulation.
- Can easily show that $\tau_a(s, A) = \tau_a(s', A)$ for A of the form $[[\phi]]$.
- Use Dynkin's lemma to show that we get a well defined measure on the σ -algebra generated by such sets and the above equality holds.
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Simulation

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Logic for simulation?

- The logic used in the characterization has no negation, not even a limited negative construct.
- One can show that if s simulates s' then s satisfies all the formulas of \mathcal{L} that s' satisfies.
- What about the converse?

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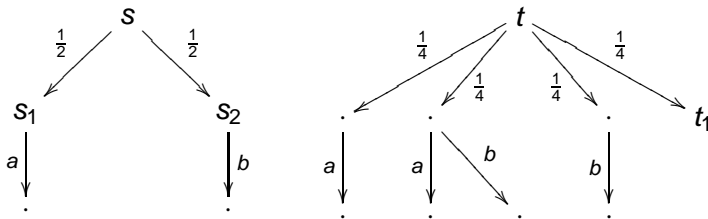
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Counter example!

In the following picture, t satisfies all formulas of \mathcal{L} that s satisfies but t does not simulate s .



All transitions from s and t are labelled by a .

Counter example (contd.)

- A formula of \mathcal{L} that is satisfied by t but not by s .

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